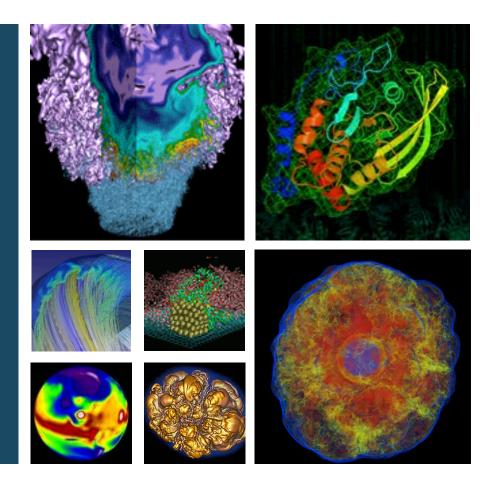
Containers in HPC





Shane Canon
IDEAS
Data & Analytics Group, NERSC





Contents



- What are containers and why should I use them?
- Basic Demo
- Containers in HPC with Shifter
- Other HPC Container Runtimes
- Tips and Tricks
- Summary

https://github.com/NERSC/Shifter-Tutorial





The Struggles



- My software doesn't build on this system...
- I'm missing dependencies...
- I need version 1.3.2 but this system has version 1.0.2..
- I need to re-run the exact same thing 12 months from now...
- I want to run this exact same thing somewhere else...
- I want my collaborators to have the same exact software as me...
- I've heard about these Containers, can I just run that?
- Can I run docker on this HPC system?





Solution - Containers



What are Containers?

- Uses a combination of Kernel "cgroups" and "namespaces" to create isolated environments
- Long history of containers Solaris Zones (2005),
 LXC(2008), LMCTFY/Google and then Docker(2013)
- Docker provided a complete tool chain to simplify using containers from build to run.
- Entire ecosystem has grown around containers especially around orchestration.





Docker Basic's







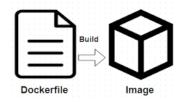


Ship

Run

- Build images that captures applications requirements.
- Manually commit or use a recipe file.
- Push an image to
 DockerHub, a hosted
 registry, or a private
 Docker Registry.
- Share Images

Use Docker Engine to pull images down and execute a container from the image.











Containers and Science



Productivity

 Pick the OS that works best for your app and use the system package manager to install dependencies.

Reusability and Collaboration

Share images across a project to avoid rebuilds and avoid mistakes

Reproducibility

 Everything you need to redo a scientific analysis can be in the image (apps, libraries, environment setup, scripts)

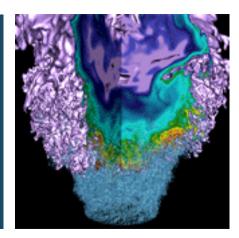
Portability

Can easily run on different resources (of the same architecture)

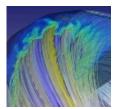




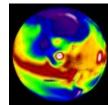
Containers in Action - Demo

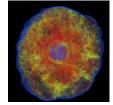


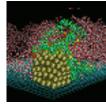










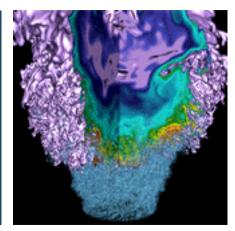


https://github.com/NERSC/Shifter-Tutorial

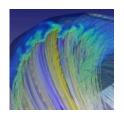




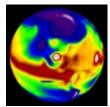
HPC Container Runtimes

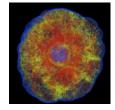


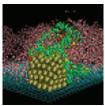












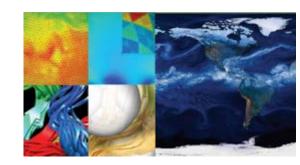


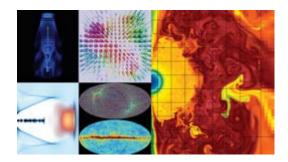


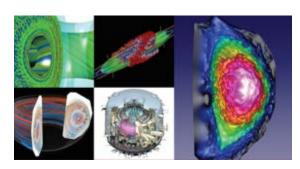
Why Containers at NERSC

Nersc

- NERSC deploys advanced HPC and data systems for the broad Office of Science community
- Approximately 6000 users and 750 projects
- Growing number of users around Analyzing Experimental and Observational Data, "Big Data" Analytics, and Machine Learning
- Shift towards converged systems that support traditional modeling and simulation workloads plus new models











Why not just run Docker



 Security: Docker currently uses an all or nothing security model. Users would effectively have system privileges



- System Architecture: Docker assumes local disk
- Integration: Docker doesn't play nice with batch systems.
- System Requirements: Docker typically requires very modern kernel
- Complexity: Running real Docker would add new layers of complexity









Solution: Shifter



Design Goals:

 User independence: Require no administrator assistance to launch an application inside an image



- Shared resource availability (e.g., file systems and network interfaces)
- Leverages or integrates with public image repos (i.e. DockerHub)
- Seamless user experience
- Robust and secure implementation

Hosted at GitHub:

https://github.com/nersc/shifter





Shifter Components



Shifter Image Gateway

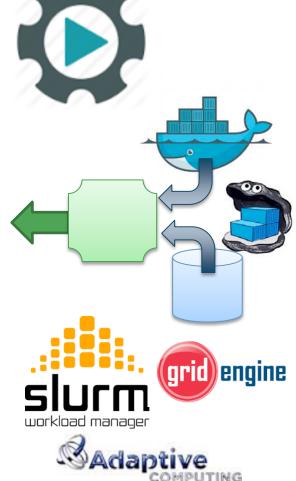
 Imports and converts images from DockerHub and Private Registries

Shifter Runtime

Instantiates images securely on compute resources

Work Load Manager Integration

Integrates Shifter with WLM







Usage slide



- Use shifterimg pull to pull images from a registry
 - Only do this once or after an update

> shifterimg pull ubuntu:14.04

Use shifter command to run a container with an image

> shifter --image=ubuntu:14.04 bash

\$ lsb_release -a

No LSB modules are available.

Distributor ID: Ubuntu

Description: Ubuntu 14.04.5 LTS

Release: 14.04

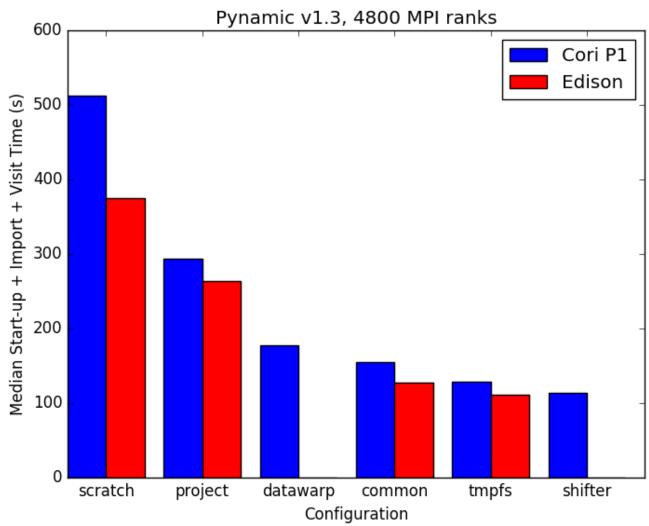
Codename: trusty





Shifter accelerates Python Apps









Shifter and MPI



In Image

- Add required libraries directly into image.
- Users would have to maintain libraries and rebuild images after an upgrade.

Managed Base Image (Golden Images)

- User builds off of a managed image that has required libraries.
- Images are built or provided as part of a system upgrade.
- Constrained OS choices and a rebuild is still required.

Volume Mounting

- Applications built using ABI compatibility.
- Appropriate libraries are volume mounted at run time.
- No rebuild required, but may not work for all cases.





Running an MPI Job – Building Image



```
FROM nersc/mpi-ubuntu:14.04

ADD . /app

RUN cd /app && \

mpicc -o hello helloworld.c
```

- > docker build -t scanon/hello .
- > docker push scanon/hello





Running an MPI Job – Submit and run



```
#!/bin/sh
#SBATCH --image= scanon/hello
srun -np 10 shifter /app/hello
```

> sbatch submit.sl





How does Shifter differ from Docker?



Most Noticeable

- Image read-only on the Computational Platform
- User runs as the user in the container not root
- Image modified at container construction time (e.g. additional mounts)

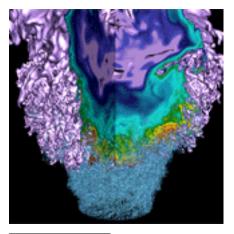
Less Noticeable:

- Shifter only uses mount namespaces, not network or process namespaces
- Shifter does not use cgroups directly (integrated with the Workload Manager)
- Shifter uses individual compressed filesystem files to store images, not the Docker graph (slows down iterative updates)
- Shifter starts some additional services (e.g. sshd in container space)

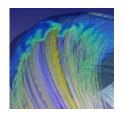




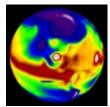
Other HPC Container Runtimes

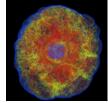


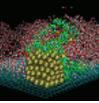
















Other HPC Container Solutions



Singularity

- Available at many DOE Centers
- Very popular
- Easy Installation
- Runtime similar to Shifter
- Native Image format in addition to Docker
- Commercial company (Sylabs) now developing it

CharlieCloud

- Very light-weight
- Developed and deployed at LANL
- No special privileges required (so users can install it themselves)
- Separate tools to unpack Docker images









Singularity Recipe File Example



```
Bootstrap: docker
From: ubuntu
                                                                   Singularity
%help
Example Singularity Image
%files
    script.sh /script.sh
%labels
    Maintainer I. M. Maintainer
    Version v1.0
%environment
    FOO=bar
    export FOO
%post
    apt-get update -y
    apt-get install -y curl
    echo 'export BAR=blah' >> $SINGULARITY_ENVIRONMENT
```



> singularity build myimage.simg Singularity





Singularity Execution Examples



```
$ singularity pull --name myimage.simg \
    docker://ubuntu:latest

$ singularity shell myimage.simg
Singularity myimage.simg:~>

$ singularity run myimage.simg
Hello World

$ singularity shell docker://ubuntu:latest
Singularity ubuntu:~>
```







Charliecloud Execution Examples





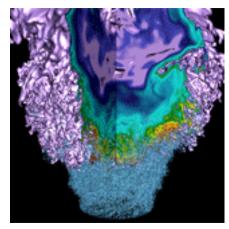
```
hpc$ ch-tar2dir /var/tmp/hello.tar.gz /var/tmp
creating new image /var/tmp/hello
/var/tmp/hello unpacked ok
```

hpc\$ ch-run /var/tmp/hello -- echo "I'm in a container"
I'm in a container

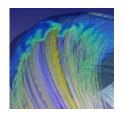


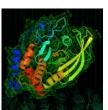


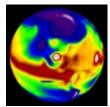
Other Tips and Tricks

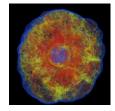


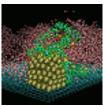
















Volume Mounts



- Volume Mounts provide a way to map external paths into container paths.
- This allows paths in the container to be abstracted so it can be portable across different systems.
- All runtimes support volume mounts but the syntax may vary.
- Basic syntax is:

```
-volume <external path>:<container path>
```





Using Volume Mounts



```
canon@cori06:~> ls $SCRATCH/myjob
config data.in

canon@cori06:~> shifter --image=ubuntu --volume=$SCRATCH/myjob:/data bash
    ~$ ls /data/
config data.in
```





PerNode Write Cache (Shifter)



- PerNodeWrite extends the volume concept to create temporary writeable space that aren't shared across nodes.
- These spaces are ephemeral (removed on exit)
- These are node local and the size can be adjusted
- Performs like a local disk but is more flexible
- Basic syntax is

--volume <external path>:<container path>:perNodeCache=size=XXG





Using Volume Mounts



```
canon@cori06:~> shifter --image=ubuntu \
     --volume=$SCRATCH:/scratch:perNodeCache=size=100G /bin/bash
~$ df -h /scratch/
Filesystem Size Used Avail Use & Mounted on
/dev/loop4 100G 33M 100G 1% /scratch
~$ dd if=/dev/zero bs=1k count=10M of=/scratch/output
10485760+0 records in
10485760+0 records out
10737418240 bytes (11 GB, 10 GiB) copied, 22.2795 s, 482 MB/s
~$ ls -lh /scratch/output
-rw-r--r-- 1 canon canon 10G Nov 9 23:38 /scratch/output
~$ exit
canon@cori06:~> shifter --image=ubuntu \
    --volume=$SCRATCH:/scratch:perNodeCache=size=100G /bin/bash
~$ ls -l /scratch
total 0
```





Dockerfile Best Practices



Bad:

```
RUN wget http://hostname.com/mycode.tgz
RUN tar xzf mycode.tgz
RUN cd mycode; make; make install
RUN rm -rf mycode.tgz mycode
```

Good:

```
RUN wget http://hostname.com/mycode.tgz && \
tar xzf mycode.tgz && \
cd mycode && make && make install && \
rm -rf mycode.tgz mycode
```





Dockerfile Best Practices



Bad:

```
RUN wget http://hostname.com/mycode.tgz; \
tar xzf mycode.tgz; \
cd mycode; make; make install; \
rm -rf mycode.tgz mycode
```

Good:

```
RUN wget http://hostname.com/mycode.tgz && \
tar xzf mycode.tgz && \
cd mycode && make && make install && \
rm -rf mycode.tgz mycode
```





Dockerfile Best Practices



Bad:

ADD . /src

RUN apt-get update -y && atp-get install gcc

RUN cd /src && make && make install

Good:

RUN apt-get update -y && apt-get install gcc

ADD . /src

RUN cd /src && make && make install





Multi-Stage Builds



- Added in Docker 17.05
- Allows a build to progress through stages
- Files can be copied from a stage to later stages
- Useful for splitting images between build and runtime to keep image sizes small
- Can be used to make public images that make use of commercial compilers





Dockerfile – Multistage build



```
FROM centos:7 as build

RUN yum -y install gcc make

ADD code.c /src/code.c

RUN gcc -o /src/mycode /src/code.c

FROM centos:7

COPY --from=build /src/mycode /usr/bin/mycode
```





Other Considerations

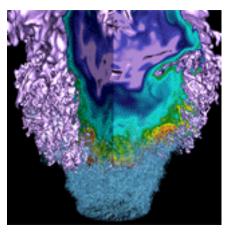


- Avoid very large images (> ~5 GB)
- Keep data in \$SCRATCH and volume mount into the container if data is large
- Use volume mounts for rapid prototyping and testing, then add that into the image after code stabalizes

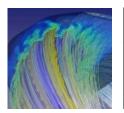




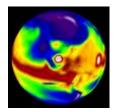
Use Case Example and Summary

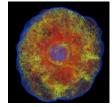


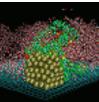










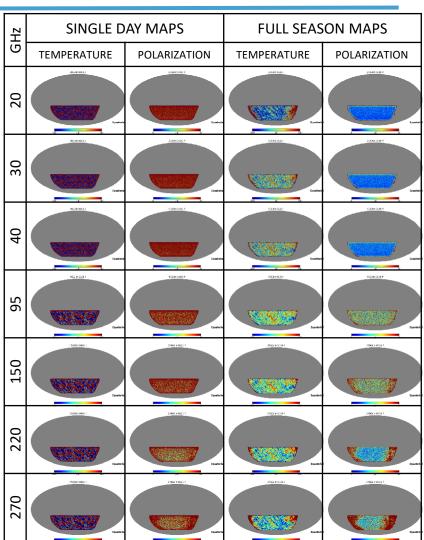






Measuring the Composition of the Universe

- CMB S4
 - Ambitious collection of telescopes to measure the remnants of the Big Bang with unprecedented precision
- Simulated 50,000 instances of telescope using 600,000 cores on Cori KNL nodes.
- Why Shifter?
 - Python wrapped code needs to start at scale









Summary



Containers are great

- ✓ Productivity Get exactly what you need for your application
- ✓ Portable Run the same software on different resources (assuming architectural compatibility)
- ✓ Sharable Collaborators can run the same code as you with less chance of problems
- ✓ Reproducible Run the same image later
- ✓ Performant Can actually speed up applications in some cases







Resources



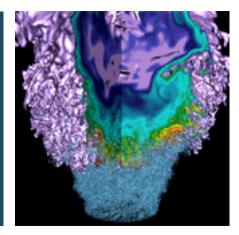
- Hand on exercises: https://github.com/NERSC/Shifter-Tutorial (look at the IDEAS Branch)
- Repo includes previous tutorials and previous slides.



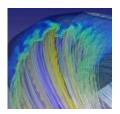




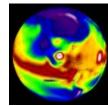
Reference

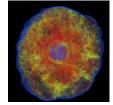


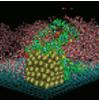
















Why Users will like HPC Containers



Enables regular users to take advantage of Docker on HPC systems at scale.

This enables users to:

- Develop an application on the desktop or laptop and easily run it on a cluster or Supercomputer
- Solve their dependency problems themselves
- Run the (Linux) OS of their choice and the software versions they need

And...

- Improves application performance in many cases
- Improves reproducibility
- Improves sharing (through sites like Dockerhub)





Containers versus VMs



