

Modern CMake

Open source tools to build, test and package software: CMake, CTest, CPack, CDash

Bill Hoffman

- CTO and a founder of Kitware Inc
- Originator of CMake build tool
- Barefoot/Sandals Ultra distance runner



Google Tech Talk 2009

Leadville CO 2018



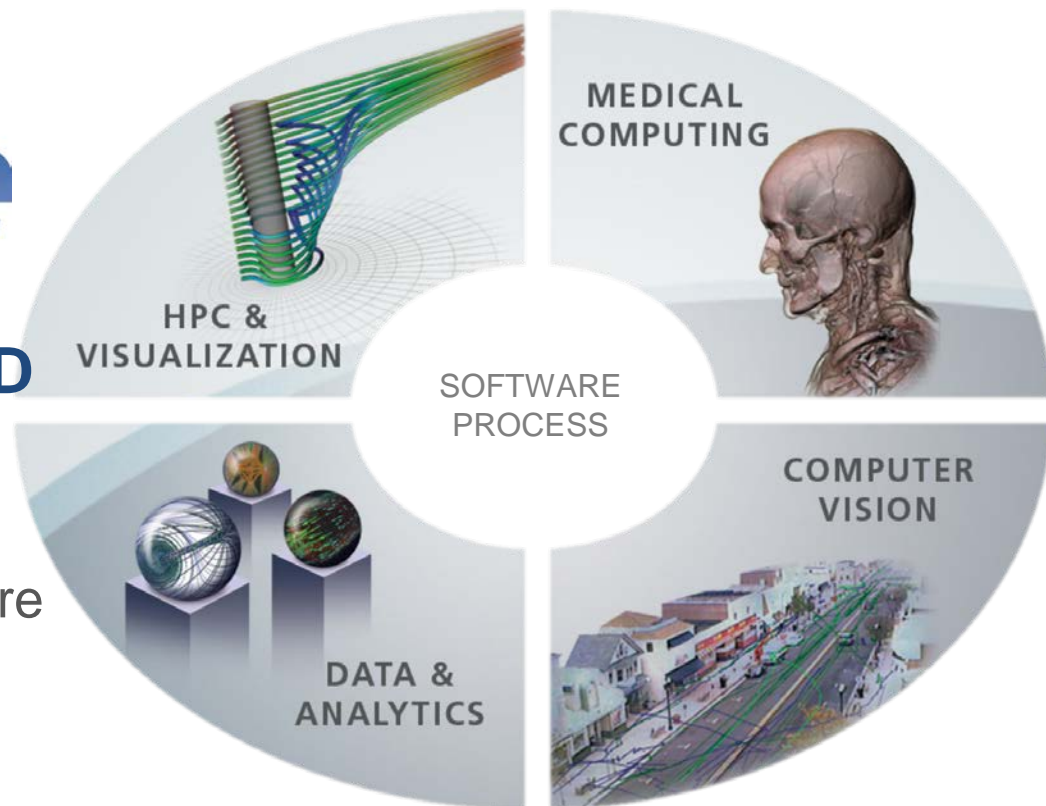


Collaborative software R&D

- Technical computing
- Algorithms & applications
- Software process & infrastructure
- Support & training
- Open source leadership

Supporting all sectors

Industry, government & academia



Kitware's customers & collaborators

Over 75 **academic**
institutions...

Harvard
Massachusetts Institute of Technology
University of California, Berkeley
Stanford University
California Institute of Technology
Imperial College London
Johns Hopkins University
Cornell University
Columbia University
Robarts Research Institute
University of Pennsylvania
Rensselaer Polytechnic Institute
University of Utah
University of North Carolina

Over 50 **government**
agencies and labs...

National Institutes of Health (NIH)
National Science Foundation (NSF)
National Library of Medicine (NLM)
Department of Defense (DOD)
Department of Energy (DOE)
Defense Advanced Research
Projects Agency (DARPA)
Army Research Lab (ARL)
Air Force Research Lab (AFRL)
Sandia (SNL)
Los Alamos National Labs (LANL)
Argonne (ANL)
Oak Ridge (ORNL)
Lawrence Livermore (LLNL)

Over 100 **commercial**
companies...

Automotive
Aircraft
Defense
Energy technology
Environmental sciences
Finance
Industrial inspection
Oil & gas
Pharmaceuticals
Publishing
3D Mapping
Medical devices
Security
Simulation



Open source platforms

VTK & ParaView interactive visualization and analysis for scientific data

ITK & 3D Slicer medical image analysis and personalized medicine research

CMake cross-platform build system

- CDash, CTest, CPack, software process tools

Resonant informatics and infovis

KWIVER computer vision image and video analysis

- Other areas include: Simulation, ultrasound, physiology, information security, materials science, ...



What is CMake?



- CMake is the **cross-platform, open-source build system** that lets you use the **native development tools** you love the most.

- It's a build system **generator**

Ninja



- It takes **plain text files** as input that describe your project and **produces** project files or make files for use with a wide variety of **native development tools**.



- Family of Software Development Tools
 - Build = CMake
 - Test = CTest/CDash
 - Package = CPack

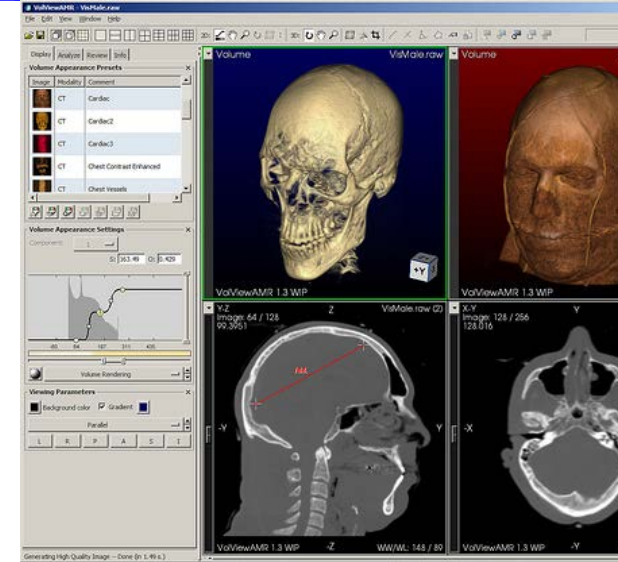
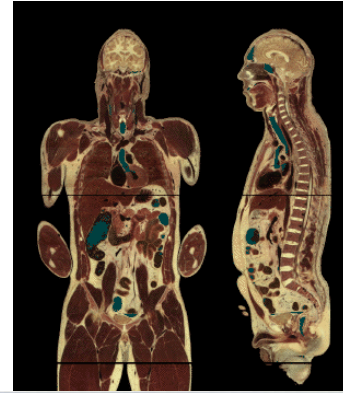


Modern CMake

- CMake is code, treat CMakeLists.txt like the rest of the code, comments
- CMake Targets are objects with public and private properties
- Import third party libraries as imported targets
- Export your libraries so they can be used by other CMake projects

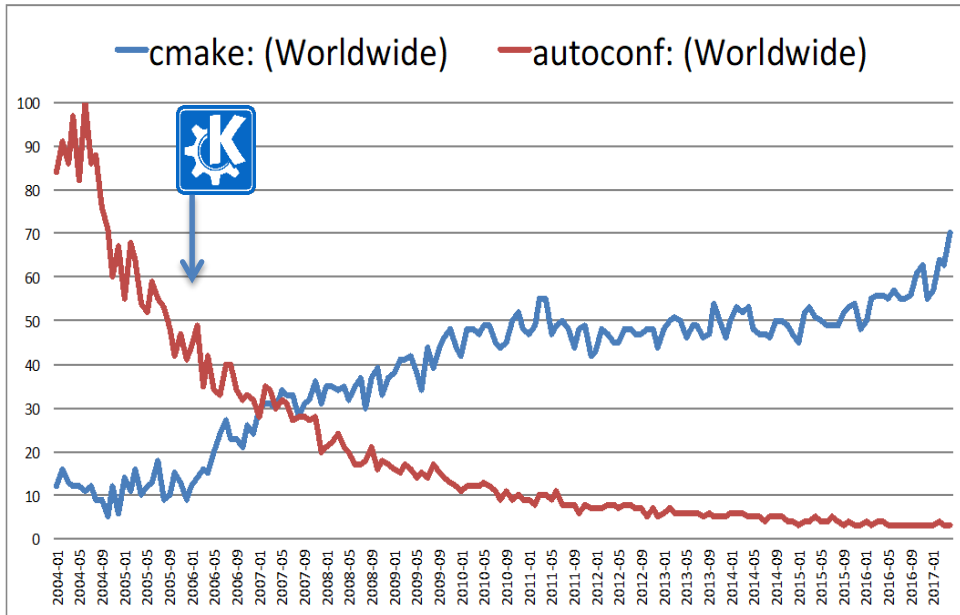
CMake: History

- Built for the Insight Segmentation and Registration Toolkit (ITK) <http://www.itk.org>
- Funded by National Library of Medicine (NLM): part of the Visible Human Project
 - Data CT/MR/Slice 1994/1995
 - Code (ITK) 1999
 - Cmake Release-1-0 branch created in 2001

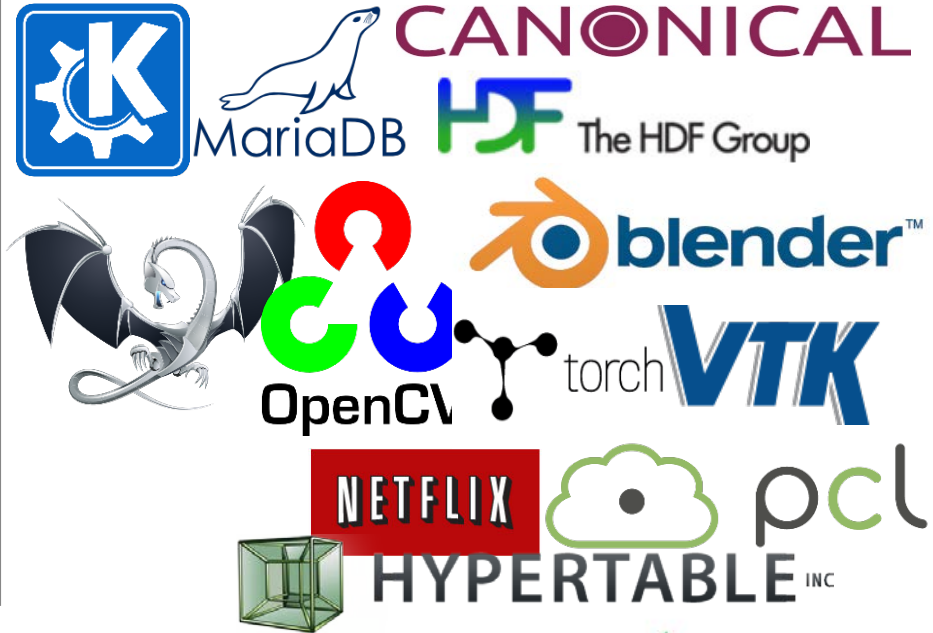


CMake has broad usage in the C++ world

KDE 2006 - Tipping Point!



- 7000+ downloads per day from www.cmake.org



[Indeed.com CMake jobs Full-time](https://www.indeed.com/CMake-jobs-Full-time) (263) 

Adopted by Microsoft

Executive Bloggers

Visual Studio
Products

DevOps

Languages

Features

Visual C++ Team Blog

C++ tutorials, C and C++ news, and information about the C++ IDE Visual Studio from the Microsoft C++ team.

CMake support in Visual Studio

October 5, 2016 by [Marian Luparu \[MSFT\]](#) // 56 Comments

The screenshot displays the Visual Studio IDE interface with several callouts highlighting CMake support features:

- C++ IntelliSense**: Stays up-to-date with CMake project info.
- CMakeLists.txt editing**: Any changes to CMake files will reconfigure the environment.
- CMakeLists.txt context menu**: To invoke CMake specific commands like Build, Install, etc.
- CMake output window pane**: Lists all CMake commands and their output.
- Error List**: Review errors issued by CMake and quickly navigate to their source.

The background shows the CMakeLists.txt file with the following content:

```
1 project (hello)
2
3 add_subdirectory (tests)
4
5 add_executable (hello hello.cpp)
6
7 install (TARGETS hello DESTINATION hello/bin)
```

The Output window shows the following CMake commands and their output:

```
1> Command line: C:\PROGRAM FILES (X86)\MICROSOFT VISUAL STUDIO\2017\ENTERPRISE\COMMON7\IDE\COMMONEXTENSIONS\MICROSOFT\VC\
1> Working directory: C:\Users\maria\AppData\Local\CMakeBuild\ve291de38-9fde-6a3f-85dd-b87b22682939\build\x86-Debug
1> -- Configuring done
1> -- Generating done
1> -- Build files have been written to: C:\Users\maria\AppData\Local\CMakeBuild\ve291de38-9fde-6a3f-85dd-b87b22682939\build
```

The context menu is open, showing options such as "Change CMake Settings", "Cache (x64-Debug Only)", "Build", "Clean All", "Rebuild All", "Run Tests", "Debug", "Debug and Launch Settings", "Scope to This", "Cut", "Copy", "Paste", "Delete", and "Rename".

CMake: Features

- Automatic **dependency** generation (C, C++, CUDA, Fortran)
 - build a target in some directory, and everything this target depends on will be up to date
 - If a header file changes the correct files will be built.

Fortran Module Order

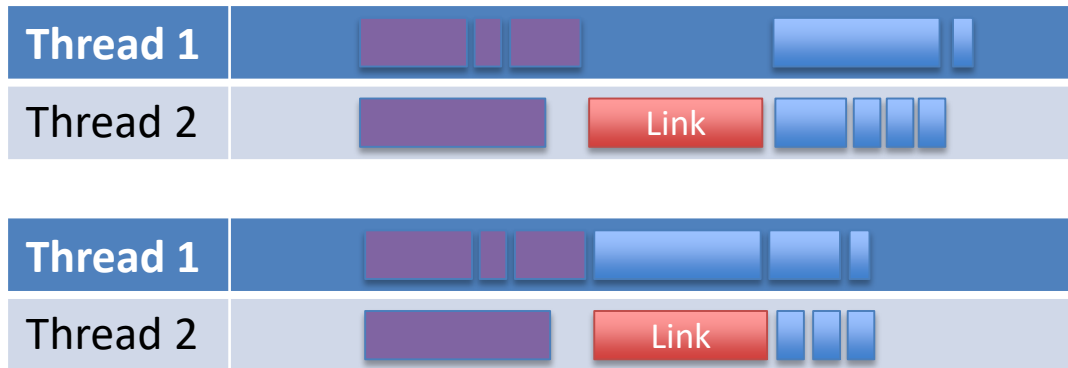
Yes, it can get confusing. I am not aware of any references, others might be. The Intel Fortran Users guide discusses using modules and states the requirement rather succinctly as:

You need to make sure that the module files are created before they are referenced by another program or subprogram.

- Old way: make;make;make until it works
- CMake way: cmake; make or cmake; ninja
 - CMake will automatically order Fortran files based on use statements in the code for a library

Ninja

- Improved parallelism for ninja builds in CMake 3.9



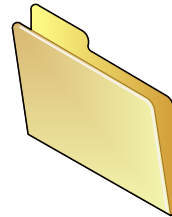
- Can control pools to limit concurrent links

Random list of things CMake does well

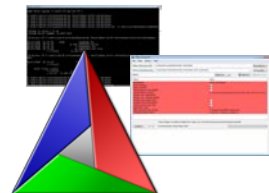
- Excellent install commands
- Excellent packaging tools
- Ability to find/link system libraries
- Handles shared libraries and versioning across platforms (linux, mac, windows)
- Keeps up to date with current and obscure compilers
- Cross platform development support (Linux/Mac/Windows/android/HPC)
- Integration of static/dynamic analysis tools
- Integration of code coverage tools
- Excellent backwards compatibility with itself (policy system)
- Open and dynamic community accepting of changes small and large
- Supports many workflows and IDEs

CMake Workflow

```
cmake /Users/robent/Work/CMakeBuild -- -B /Users/robent/Work/CMakeBuild -- -G Ninja
-- Configuring done
-- Generating done
-- Build files have been written to: /Users/robent/Work/CMakeBuild/build
```

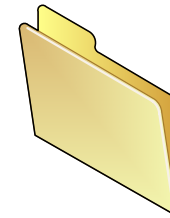


1. Edit files in the source tree

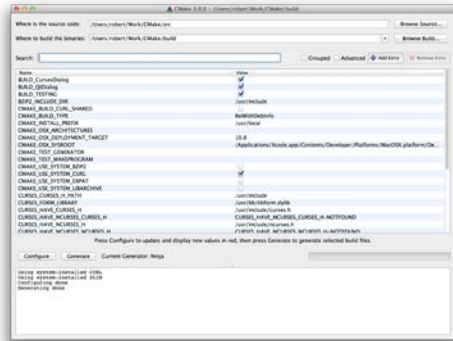


2. Run cmake-gui (or cmake or ccmake) to configure and generate native build system files

cmake -GNinja



build tree



3. Open project files from the build tree and use the native build tools



Out of source builds

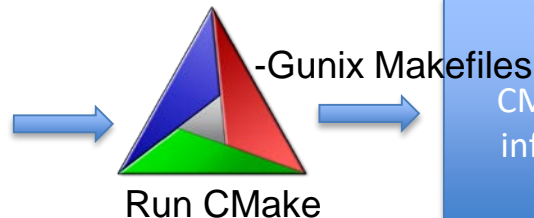
Project Source Tree
Library1 (CMakeLists.txt foo.cxx bar.cxx)
Library2 (CMakeLists.txt car.cxx car.h
fun.F90)
Library3 (CMakeLists.txt gpu.cu ml.cxx)
App1 (CMakeLists.txt exe.cxx)
App2 (CMakeLists.txt exegui.cxx)



GCC Build Tree
CMakeCache.txt – stores
info specific to this build
build.ninja



Clang Build Tree
CMakeCache.txt – stores
info specific to this build
build.ninja



GCC Build Tree
CMakeCache.txt – stores
info specific to this build
Makefile

Modern CMake

CMake Then and Now

CMake 2001	CMake 2008	CMake 2018
<p data-bbox="98 382 330 410">CMakeLists.txt</p> <pre data-bbox="98 464 330 530">SUBDIRS = \ Code/Common \ ME = ITK</pre> <p data-bbox="98 669 498 697">Code/Common/CMakeLists.txt</p> <pre data-bbox="98 751 374 1060">ME = ITKCommon COMPILE_CLASSES =\ itkDataObject \ itkDirectory WIN32_CLASSES =\ itkWin32OutputWindow</pre>	<p data-bbox="571 392 803 420">CMakeLists.txt</p> <pre data-bbox="571 432 1141 546">cmake_minimum_required(VERSION 2.8) project(ITK) add_subdirectory(Code/Common)</pre> <p data-bbox="571 594 1022 622">Code/Common/CMakeLists.txt</p> <pre data-bbox="571 634 1039 989">set(ITKCommonSources itkDataObject.cxx itkDirectory.cxx) if(WIN32) set(ITKCommonSources \${ITKCommonSources} itkWin32OutputWindow.cxx) endif() add_library(ITKCommon \${ITKCommonSources})</pre>	<p data-bbox="1174 392 1406 420">CMakeLists.txt</p> <pre data-bbox="1174 432 1744 546">cmake_minimum_required(VERSION 2.8) project(ITK) add_subdirectory(Code/Common)</pre> <p data-bbox="1174 594 1624 622">Code/Common/CMakeLists.txt</p> <pre data-bbox="1174 634 1717 907">add_library(ITKCommon) target_sources(ITKCommon PRIVATE itkDataObject.cxx itkDirectory.cxx ...) if(WIN32) target_sources(ITKCommon PRIVATE itkWin32OutputWindow.cxx) endif()</pre>

Targets are Objects

Library
<code>add_library()</code>
<code>target_compile_definitions</code> <code>target_compile_features</code> <code>target_include_directories</code> <code>target_link_libraries</code> <code>target_sources</code> <code>get_target_property</code> <code>set_target_property</code>

Executable
<code>add_executable()</code>
<code>target_compile_definitions</code> <code>target_compile_features</code> <code>target_include_directories</code> <code>target_link_libraries</code> <code>target_sources</code> <code>get_target_property</code> <code>set_target_property</code>

Targets are Objects

- Developer can focus on a single target and not the whole system
 - What include directories will users need?
 - What `-D` flags will users need?
 - What compile flags will users need?
 - What version of C++ will users need?
 - What flags and options will the users not need?
 - controlled with public and private declarations

“Usage Requirements” aka Modern CMake

Modern style: target-centric

```
target_include_directories(mylib PUBLIC "mydir")
```

mylib and anything that links to gets `-Imydir`

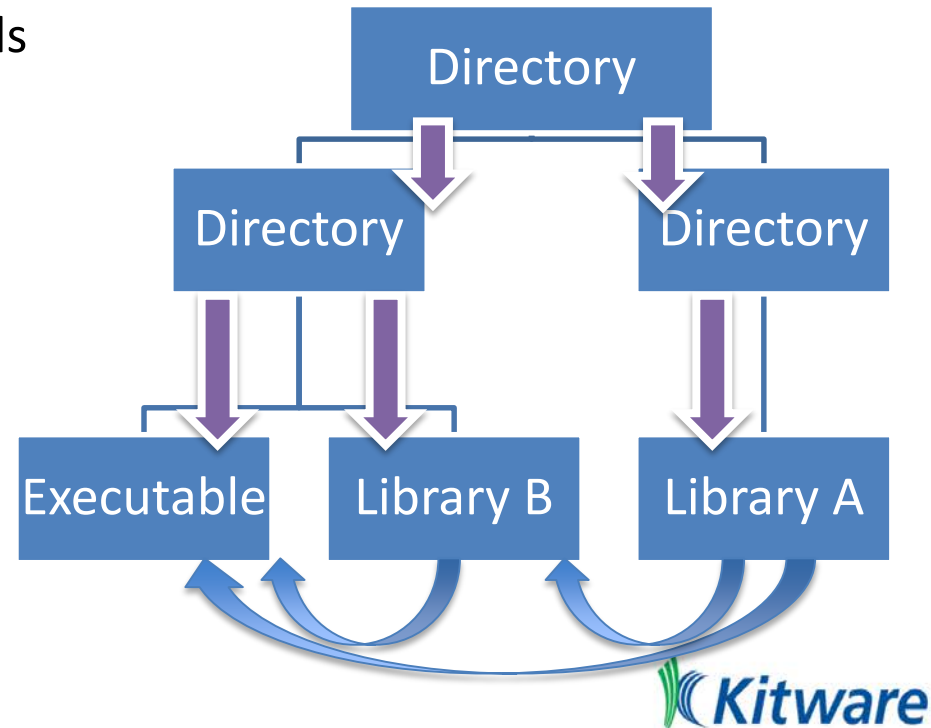
Classic style: directory-centric

```
include_directories("mydir")
```

Targets in this directory and subdirs get `-Imydir`

Before Usage Requirements

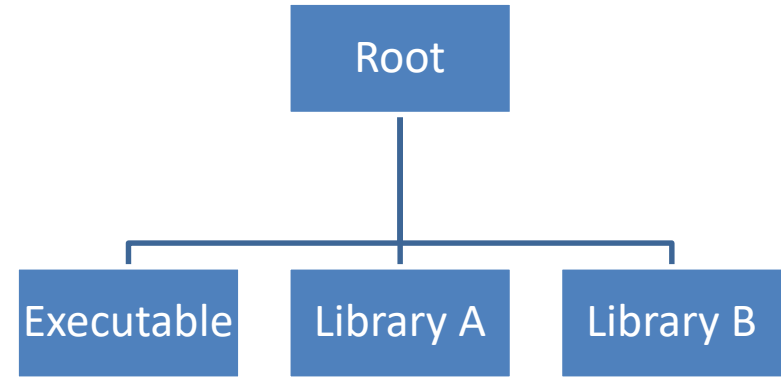
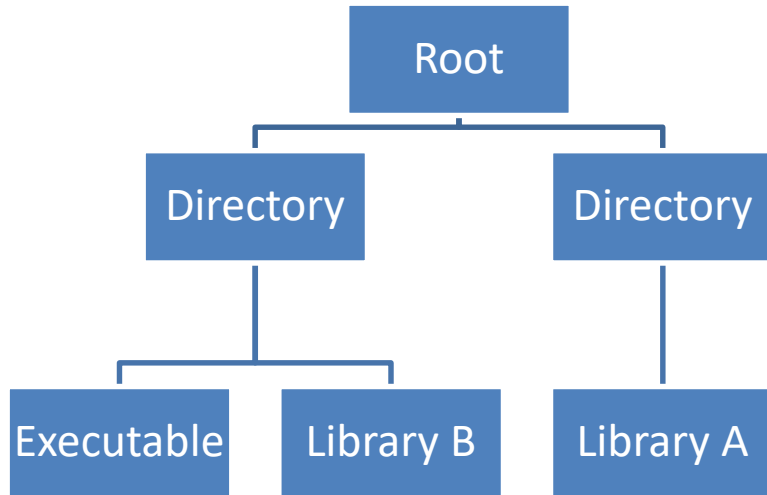
- Before Usage Requirements existed we used directory scoped commands such as:
 - `include_directories`
 - `compile_definitions`
 - `compile_options`
- Consumers have to know:
 - Does the dependency generate build tree files
 - Does the dependency use any new external package



Modern CMake / Usage Requirements

- Modern CMake goal is to have each target fully describe how to properly use it.
- No difference between using internal and external generated targets

Modern CMake layout independent



Modern CMake Mostly about not using these commands

- ~~add_compile_options()~~
- ~~add_definitions()~~
- ~~include_directories()~~
- ~~link_directories()~~
- ~~link_libraries()~~

And treating targets like objects

Usage Requirements

- `target_link_libraries` is the foundation for usage requirements
- This foundation is formed by
 - PUBLIC
 - PRIVATE
 - INTERFACE

```
target_link_libraries(trunk PRIVATE root)
target_link_libraries(leaf PUBLIC trunk)
```

target_include_directories

- Propagates include directories

```
target_include_directories(leaf INTERFACE ${zlib_dir})
```

- Anything that links to leaf will automatically have the `zlib_dir` on the include line

target_compile_options

- Propagates compiler options

```
target_compile_options(trunk PRIVATE -march=native)
```

- Only trunk will be built optimized for the current hardware. Anything that links to trunk will not get this flag

target_compile_definitions

- Propagates pre-processor definitions

```
target_compile_definitions(root PUBLIC "ROOT_VERSION=42")
```

- Root will have ROOT_VERSION defined and anything that links to it will also

INTERFACE Libraries

- An INTERFACE library target does not directly create build output, though it may have properties set on it and it may be installed, exported, and imported.

```
add_library(root INTERFACE)  
target_compile_features(root INTERFACE cxx_std_11)
```

IMPORTING / EXPORTING

Imported Targets

- Logical name for an outside library
- Reference like any other target

```
add_library(math STATIC IMPORTED)
set_property(TARGET math
             PROPERTY
             IMPORTED_LOCATION /usr/lib/libm.a
             )
target_link_libraries(trunk PUBLIC math)
```


Imported Targets

- Per-configuration import rules
- Better than optimized/debug keywords

```
find_library(math_REL NAMES m)
find_library(math_DBG NAMES md)
add_library(math STATIC IMPORTED)
set_target_properties(math
    PROPERTIES
    IMPORTED_LOCATION "${math_REL}"
    IMPORTED_LOCATION_DEBUG "${math_DBG}"
)

target_link_libraries(trunk PUBLIC math)
```

Exporting Targets

- Install rules can generate imported targets

```
add_library(parasite STATIC eat_leaf.cxx)
install(TARGETS parasite root trunk leaf
        DESTINATION lib
        EXPORT tree-targets)
install(EXPORT tree-targets
        DESTINATION lib/tree)
```

- Installs library and target import rules
 - <prefix>/lib/tree/libparasite.a
 - <prefix>/lib/tree/tree-targets.cmake

Conditional Includes

- Able to specify include directories based on if we are building a library or using the installed version

```
target_include_directories(trunk PUBLIC
  $<BUILD_INTERFACE:
    ${CMAKE_CURRENT_SOURCE_DIR}/path/in/src/tree>
  $<INSTALL_INTERFACE:
    $<INSTALL_PREFIX>/include/package/>
)
```

Generating Export Package

- This is constructing components needed for the CMake-aware config package
- CMakePackageConfigHelpers can help with the generation of the <Name>Config.cmake file
- Exporting of find package calls has to be replicated inside <Name>Config.cmake, but CMakeFindDependencyMacro helps simplify this

Generating Export Package

```
include(CMakePackageConfigHelpers)
# generate the config file that is includes the exports
configure_package_config_file(Config.cmake.in
    "${CMAKE_CURRENT_BINARY_DIR}/TreeConfig.cmake"
    INSTALL_DESTINATION "lib/cmake/example"
)
```

```
include(CMakeFindDependencyMacro)
find_dependency(PNG REQUIRED)

include ( "${CMAKE_CURRENT_LIST_DIR}/TreeTargets.cmake" )
```

Exporting Targets

```
# Create imported target root
add_library(root INTERFACE IMPORTED)

set_target_properties(root PROPERTIES
  INTERFACE_COMPILE_DEFINITIONS "ROOT_VERSION=42"
  INTERFACE_COMPILE_FEATURES "cxx_std_11"
  INTERFACE_COMPILE_OPTIONS "\${<\$<NOT:\$<CONFIG:DEBUG>>:;>;\${<
)

# Create imported target trunk
add_library(trunk SHARED IMPORTED)

set_target_properties(trunk PROPERTIES
  INTERFACE_INCLUDE_DIRECTORIES "${_IMPORT_PREFIX}/include/pa
)

# Create imported target leaf
add_library(leaf SHARED IMPORTED)

set_target_properties(leaf PROPERTIES
  INTERFACE_LINK_LIBRARIES "trunk"
)
```

CMake 3.8: CUDA

```
add_library(support STATIC support_functions.cu)
set_target_properties(support PROPERTIES
    CUDA_SEPARABLE_COMPILATION ON
    POSITION_INDEPENDENT_CODE ON)
target_link_libraries(support PRIVATE compiler_info)
```

```
add_library(black_scholes
    black_scholes/Serial.cpp
    black_scholes/Parallel.cu
)
target_link_libraries(black_scholes PUBLIC compiler_info support)
```

```
[ 20%] Building CUDA object CMakeFiles/support.dir/support_functions.cu.o
/usr/local/cuda/bin/nvcc -I/Users/robert/Work/cmake_tutorial/cuda_src/producer/compiler_info
-o -arch=sm_30 -g -Xcompiler=-fPIC -Xcompiler=-Wall -Xcompiler=-Wshadow,-Wunused-parameter
-std=c++11 -x cu -dc /Users/robert/Work/cmake_tutorial/cuda_src/producer/support_functions.cu
-o CMakeFiles/support.dir/support_functions.cu.o
[ 40%] Linking CUD static library libsupport.a
```

INSTALL RULES

Install Rules

- Specify rules to run at install time
- Can install targets, files, or directories

```
add_library(leaf SHARED leaf.cxx)
install(TARGETS root trunk leaf parasite
        RUNTIME DESTINATION bin
        LIBRARY DESTINATION lib
        ARCHIVE DESTINATION lib
)
```

Install Rules

- To install files:

```
install(FILES  
  trunk.h  
  leaf.h  
  DESTINATION include  
)
```

Using Config Modules

- `find_package` also supports config modules
- Config modules are generated by CMake `export` command
- Automatically generate import targets with all information, removing the need for consuming projects to write a find module

CMake Scripts

- `cmake -E` command
 - Cross platform command line utility for:
 - Copy file, Remove file, Compare and conditionally copy, time, others
- `cmake -P script.cmake`
 - Cross platform scripting utility
 - Does not generate CMakeCache.txt
 - Ignores commands specific to generating build environment

OBJECT Libraries

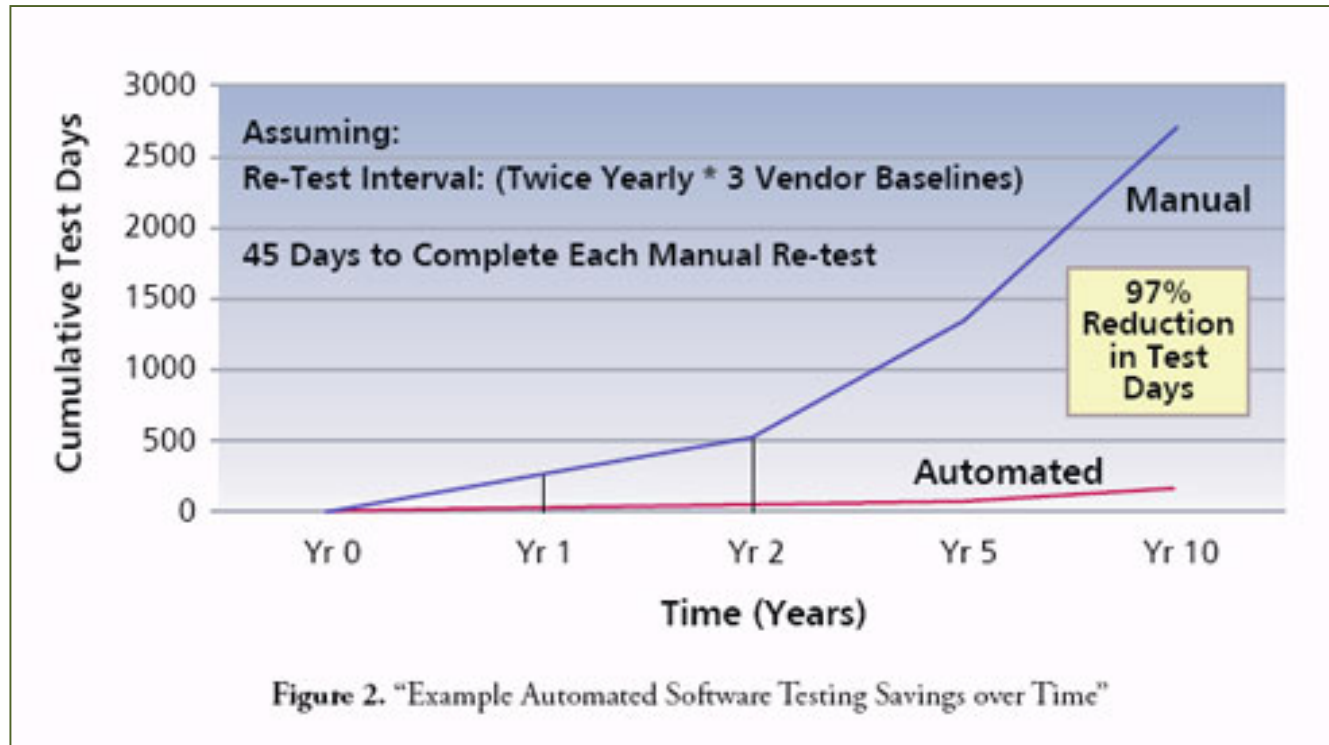
```
add_library(root OBJECT root.cxx)
add_library(trunk OBJECT trunk.cxx)
add_library(leaf SHARED leaf.cxx)
target_link_libraries(leaf root trunk)
```

[100%] Linking CXX shared library libleaf.so

```
/usr/bin/c++ -fPIC -shared -Wl,-soname,libleaf.so
-o libleaf.so leaf.cxx.o root.cxx.o trunk.cxx.o
```

CTEST

Automatic Testing Benefits



“Automated Software Testing,”
1999, Dustin, et al, Addison Wesley

Video of ParaView Nightly Testing

```
Administrator: Visual Studio 2008
98/101 Test #17: CalcInput-ServerManager ..... Passed 2.62 sec
Start: 22: HeaderTesting-PUServer-Filter
Start: 17: TestPHI-ServerManager
Start: 12: TestPVFilters
79/101 Test #94: pqClientXdmRead-BuiltIn ..... Passed 6.17 sec
80/101 Test #26: pqCoreBasicApp ..... Passed 1.87 sec
81/101 Test #12: TestPOFilters ..... Passed 1.51 sec
Start: 11: TestContinuousClose3D
Start: 21: HeaderTesting-PUServer-Common
Start: 25: pqWidgetAnimation
82/101 Test #10: ExtractGrid-ServerManager ..... Passed 2.71 sec
83/101 Test #16: Regs-ServerManager ..... Passed 2.86 sec
84/101 Test #20: SPECT-ServerManager ..... Passed 2.78 sec
Start: 7: ServersFilter:PrintSelf
Start: 14: ServersServerManager:PrintSelf
Start: 6: ServersCommon:PrintSelf
85/101 Test #19: TestPHI-ServerManager ..... Passed 2.58 sec
86/101 Test #7: ServersFilter:PrintSelf ..... Passed 0.26 sec
87/101 Test #22: HeaderTesting-PUServer-Filter ..... Passed 2.70 sec
88/101 Test #25: pqWidgetAnimation ..... Passed 1.04 sec
89/101 Test #6: ServersCommon:PrintSelf ..... Passed 0.30 sec
90/101 Test #11: TestContinuousClose3D ..... Passed 1.12 sec
91/101 Test #14: ServersServerManager:PrintSelf ..... Passed 0.40 sec
Start: 4: RVCommon-Memory
Start: 2: RVCommon-HeaderTesting
Start: 2: XdmTestUPIO
Start: 8: TestExtractHistogram
Start: 13: TestSpotToTriangles
Start: 18: TestMDI
Start: 9: TestExtractScatterPlot
92/101 Test #21: HeaderTesting-PUServer-Common ..... Passed 1.37 sec
93/101 Test #4: RVCommon-Memory ..... Passed 0.22 sec
94/101 Test #3: RVCommon-HeaderTesting ..... Passed 0.26 sec
95/101 Test #5: TestExtractHistogram ..... Passed 0.25 sec
96/101 Test #9: TestExtractScatterPlot ..... Passed 0.23 sec
97/101 Test #10: TestPOF ..... Passed 0.25 sec
98/101 Test #13: TestSpotToTriangles ..... Passed 0.31 sec
Start: 1: XdmTestHDFRoundtrip
Start: 5: RVCommon-Lib
99/101 Test #2: XdmTestUPIO ..... Passed 0.44 sec
100/101 Test #5: RVCommon-Lib ..... Passed 0.43 sec
101/101 Test #1: XdmTestHDFRoundtrip ..... Passed 0.83 sec

87% tests passed, 13 tests failed out of 101
Total test time (real) = 87.27 sec

The following tests FAILED:
89 - pqClientUndoRedo-BuiltIn (Failed)
80 - pqClientTemporalInterpolator-BuiltIn (Failed)
78 - pqClientSP1Intersection-BuiltIn (Failed)
68 - pqClientLoadSaveStateAnimation-BuiltIn (Failed)
72 - pqClientSaveAnimationGeometry-BuiltIn (Failed)
65 - pqClientPlaneOrder-BuiltIn (Failed)
51 - pqClientExtractBlock-BuiltIn (Failed)
49 - pqClientXdmIntersection-BuiltIn (Failed)
46 - pqClientExodusIIPanel-BuiltIn (Failed)
76 - pqClientSimpleInteraction-BuiltIn (Failed)
70 - pqClientTest3LineFractal-BuiltIn (Failed)
56 - pqClientFractal2D-BuiltIn (Failed)

Errors while running Client
C:\Kitware\ParaView3\bin>
```



Testing with CMake

- Testing needs to be enabled by calling `include(CTest)` or `enable_testing()`

```
add_test(NAME testname  
         COMMAND exename arg1 arg2 ...)
```

- Executable should return 0 for a test that passes
- `ctest` – an executable that is distributed with cmake that can run tests in a project.
- `CDash` – Web based dashboard to show testing results.

CTest

- Run ctest at the top of a binary directory to run all tests

```
$ ctest
Test project /tmp/example/bin
  Start 1: case1
1/1 Test #1: case1 ..... Passed    0.00 sec
  Start 2: case2
2/2 Test #2: case2 ..... Passed    0.00 sec

100% tests passed, 0 tests failed out of 2

Total Test time (real) =  0.01 sec
```

CTest

- -j option allows you to run tests in parallel
- -R option allows you to choose a test
- Running tests from Makefiles or projects
 - make test
 - Build RUN_TESTS project
- ctest --help for more information

GoogleTest integration

```
include(GoogleTest)  
add_executable(tests tests.cpp)  
target_link_libraries(tests GTest::GTest)
```

- [gtest_discover_tests](#): new in CMake 3.10.
 - CMake asks the test executable to list its tests.
Finds new tests without rerunning CMake.

```
gtest_discover_tests(tests TEST_PREFIX new:)
```

Static Analysis

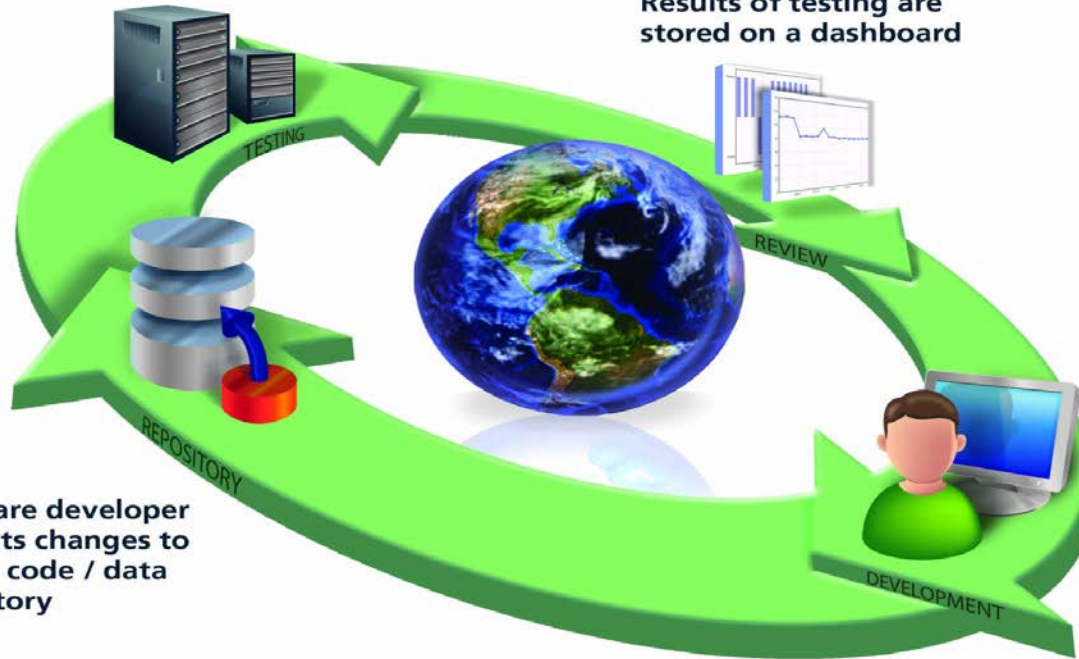
- Supported tools include:
 - include-what-you-use
 - link-what-you-use
 - clang-tidy
 - cpplint
 - cppcheck
- Setup instructions available here:
 - <https://blog.kitware.com/static-checks-with-cmake-cdash-iwyu-clang-tidy-lwyu-cpplint-and-cppcheck/>

CDash

Software Process Dashboards

Automated cross-platform testing is triggered

Results of testing are stored on a dashboard



Software developer commits changes to source code / data repository

Software developer is notified of any issues that occurred during testing

CDash Dashboard www.cdash.org

CDash - CMake

open.cdash.org/index.php?project=CMake

Kitware Mantis CDash -Public CDash -Private status:open project: KWIK | Time Card CommaFeed Other Bookmarks

My CDash All Dashboards Log Out Friday, September 13 2013 17:13:15 EDT

CMake

Dashboard Calendar Previous Current Project

10 files changed by 3 authors as of Thursday, September 12 2013 - 21:00 EDT Show Filters Advanced View Auto-refresh Help

Style

Site	Build Name	Update	Configure		Build		Test			Build Time
		Files	Error	Warn	Error	Warn	Not Run	Fail	Pass	
dashmacmini5.kitware	🍏 KWStyle	7	0	0	0	0				20 hours ago

Nightly Expected

Site	Build Name	Update	Configure		Build		Test			Build Time
		Files	Error	Warn	Error	Warn	Not Run	Fail	Pass	
dash2win64-windows.kitware	🍏 Windows-VS9-ninja	7	0	0	0	0	0	0	309	7 hours ago
dash2win64.kitware	🍏 Windows-icl-11.1-64	7	0	0	0	0	0	0	314	10 hours ago
dash2win64.kitware	🍏 Windows-icl-11.1-32	7	0	0	0	0	0	0	314	12 hours ago
vs8.elemtech	🍏 Win64-VS80	73	0	0	0	0	0	0	325 ⁺²	8 hours ago
amber12.kitware	🍏 Win64-vs10-WINSDK-7.1	7	0	0	0	0	0	0	314	19 hours ago
dash2win64.kitware	🍏 Win64-vs10-Tv90	7	0	0	0	0	0	0	320	15 hours ago
dash2win64.kitware	🍏 Win64-vs10	7	0	0	0	0	0	0	317	17 hours ago
vs8.elemtech	🍏 Win64-nmake80	73	0	0	0	0	0	0	318 ⁺²	8 hours ago
dash2win64.kitware	🍏 Win64-nmake10	7	0	0	0	0	0	0	312	8 hours ago

CDash works with other CI tools

- Jenkins
- Buildbot
- Gitlab/CI
- ctest scripts and cronjobs
- CircleCI
- Travis

Search for relevant results

Filters

Help

Match of the following rules:

Site	contains	microsoft	-	+
Group	is	Nightly Expected	-	+
Tests Failed	is greater than	0	-	+

Apply Clear Create Hyperlink

Nightly Expected

6 builds

Site	Build Name	Update	Configure		Build		Test			Start Time ▼
		Revision	Error	Warn	Error	Warn	Not Run	Fail ▼	Pass	
gillesk.microsoft	VS2017 x86.rel	602d4c	0	0	0	0	0	4 ⁺⁴ ₋₄	471 ₋₄	10 hours ago
gillesk.microsoft	VS2015 x64.rel	602d4c	0	0	0	0	0	4 ⁺³	476 ₋₃	10 hours ago
gillesk.microsoft	VS2012 x86.rel	602d4c	0	0	0	0	0	3 ⁺³	412 ₋₃	5 hours ago
gillesk.microsoft	VS2012 x64.rel	602d4c	0	0	0	0	0	3 ⁺³	412 ₋₃	5 hours ago
gillesk.microsoft	VS2017 x64.rel	602d4c	0	0	0	0	0	3 ⁺³ ₋₄	472 ₋₃	10 hours ago
gillesk.microsoft	VS2015 x86.rel	602d4c	0	0	0	0	0	3 ⁺³	477 ₋₃	10 hours ago

Compare results across systems

Testing summary for kwsys.testConsoleBuf performed between 2018-09-13T01:00:00 and 2018-09-14T01:00:00

98% passed, 2 failed out of 104.

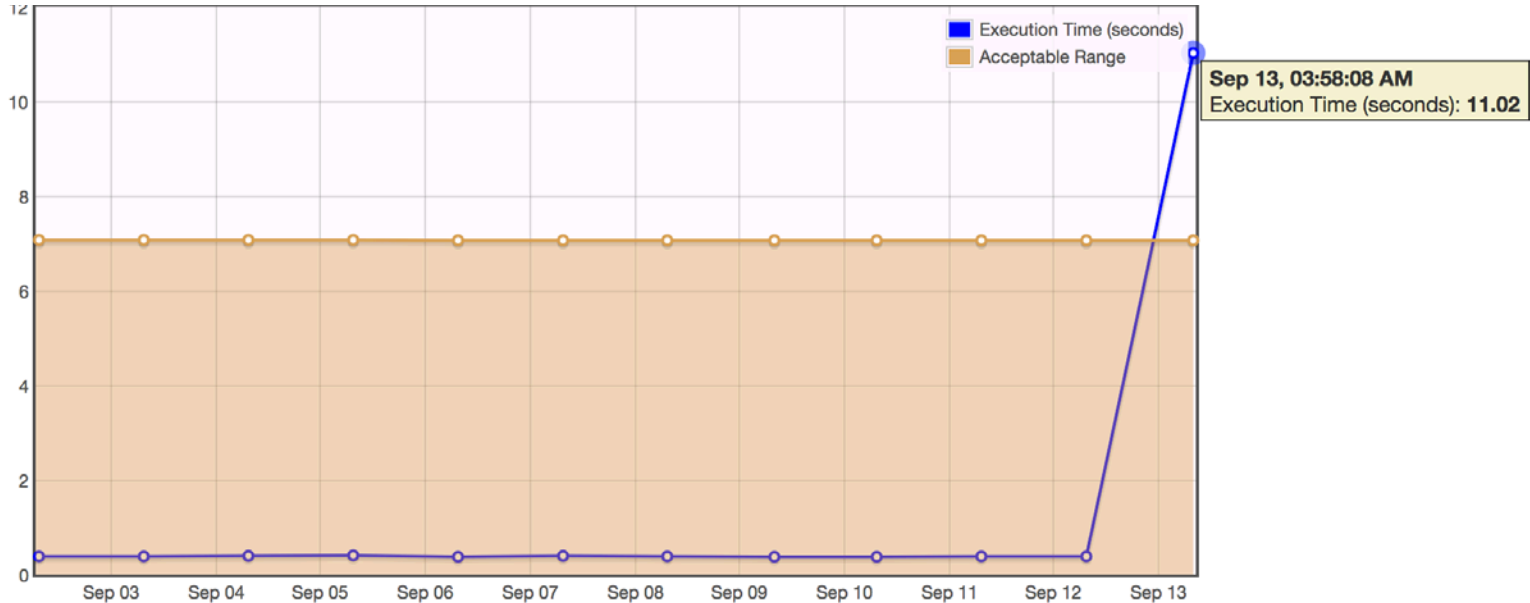
[Show Test Failure Trend](#)

[Download Table as CSV File](#)

Site ^	Build Name	Build Stamp	Status ^	Time (s)	Build Revision
gillesk.microsoft	VS2017 x86.rel	20180913-0100-Nightly	Failed	11.02	602d4c6e06673b9864ad2f8bb3d706d5bd440c1a
trinsic.kitware	vs14-64-ninja	20180913-0100-Nightly	Failed	13.66	602d4c6e06673b9864ad2f8bb3d706d5bd440c1a
aaargh.kitware.com	Linux-EL7-Intel-16.0.0	20180913-0100-Nightly	Passed	0.02	602d4c6e06673b9864ad2f8bb3d706d5bd440c1a
aaargh.kitware.com	Linux-EL7-Intel-16.0.1	20180913-0100-Nightly	Passed	0.02	602d4c6e06673b9864ad2f8bb3d706d5bd440c1a
aaargh.kitware.com	Linux-EL7-Intel-16.0.2	20180913-0100-Nightly	Passed	0.02	602d4c6e06673b9864ad2f8bb3d706d5bd440c1a



Track test timing



Test output

```
WaitForSingleObject returned unexpected status 0x102  
In function testConsole, line 718: WaitForSingleObject#2 failed!  
Failed with error: 0x2!  
Error message: The system cannot find the file specified.
```

CDash Subproject Support

The screenshot shows the CDash web interface for the Trilinos project. The browser window title is "CDash - Trilinos - Mozilla Firefox". The address bar shows the URL: <http://trilinos-dev.sandia.gov/cdash/index.php?project=Trilinos&date=20090430>. The navigation menu includes "DASHBOARD", "CURRENT PROJECT", and "PROJECT".

The "Project" table shows the following data:

Project	Configure			Build			Test			Last submission
	Error	Warning	Pass	Error	Warning	Pass	Not Run	Fail	Pass	
Trilinos	0	0	208	1	117	91	0	8	5227	2009-04-30 12:54:32

The "SubProjects" table shows the following data:

Project	Configure			Build			Test			Last submission
	Error	Warning	Pass	Error	Warning	Pass	Not Run	Fail	Pass	
Teuchos	0	0	6	0	0	6	0	0	386	2009-04-30 16:59:38
RTOP	0	0	5	0	0	5	0	0	95	2009-04-30 17:00:49
Kokkos	0	0	5	0	0	5	0	0	10	2009-04-30 17:01:00
Epetra	0	0	5	0	3	2	0	0	128	2009-04-30 17:01:14
Zoltan	0	0	6	0	6	0	0	0	9	2009-04-30 18:08:12
Shards	0	0	5	0	5	0	0	0	20	2009-04-30 17:02:09
Intrepid	0	0	5	0	2	3	0	0	8	2009-04-30 17:10:38

CDash Queries

Show the HEAVY builds for the last two weeks:

Filters											Help
Match all of the following rules:											
Build Name	contains	HEAVY	-	+							
Build Time	is after	2 weeks weeks ago	-	+							
<input type="button" value="Apply"/> <input type="button" value="Clear"/> <input type="button" value="Create Hyperlink"/>											
Nightly											
Site	Build Name	Update	Configure		Build		Test			Start Time	Labels
		Files	Error	Warn	Error	Warn	Not Run	Fail	Pass		
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	0	0	56	0	251	0	1	1796	21 hours ago	(19 labels)
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	0	0	56	0	251	0	0	1796	Jun 07, 2016 - 01:10 EDT	(19 labels)
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	0	0	56	0	251	0	1	1795	Jun 06, 2016 - 01:10 EDT	(19 labels)
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	0	0	56	0	251	0	0	1796	Jun 05, 2016 - 01:10 EDT	(19 labels)
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	0	0	56	0	251	0	0	1796	Jun 04, 2016 - 01:10 EDT	(19 labels)
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	0	0	56	0	251	0	1	1794	Jun 03, 2016 - 01:10 EDT	(19 labels)
james007.ornl.gov	Linux-GCC-4.8.3-	1	0	56	0	251	0	0	1795	Jun 02, 2016 - 01:10 EDT	(19 labels)



CDash Queries

Show most expensive tests yesterday:

Query Tests: 12291 matches [Hide Filters](#)

Filters [Help](#)

Match **all** of the following rules:

Build Time is after 2 days ago - +

Build Time is before 1 day ago - +

Site	Build Name	Test Name	Status	Time	Details	Build Time
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	MPACT_exe_testProgression_Problems_9-mini	Passed	13111.8	Completed	2016-06-07T03:10:34 EDT
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	MPACT_exe_testProgression_Problems_8-mini	Passed	12943.4	Completed	2016-06-07T03:10:34 EDT
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	VeraAPIImpact_p6a_mpect_dep	Passed	5739.74	Completed	2016-06-07T12:48:23 EDT
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	MPACT_exe_testMVS_ap1000_IFBAOnly	Passed	4886.6	Completed	2016-06-07T03:10:34 EDT
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	MPACT_exe_testMVS_ap1000_Region4	Passed	4106.07	Completed	2016-06-07T03:10:34 EDT
james007.ornl.gov	Linux-GCC-4.8.3-MPI_RELEASE_SHARED_HEAVY	MPACT_exe_testMVS_ap1000_Region5	Passed	4012.66	Completed	2016-06-07T03:10:34 EDT

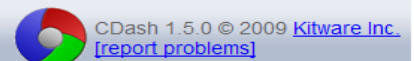
CTest Command Wrappers Output

Build Time:2009-05-04T01:53:37 MDT

Found 1 Warnings

[Errors](#) are here.

Warning while building C++ object file "CMakeFiles/Kokkos_BaseSparseSolve.dir/cxx_main.cpp.o" in target Kokkos_BaseSparseSolve.	
Source File	packages/kokkos/test/BaseSparseSolve/cxx_main.cpp
Label	Kokkos
Command	<pre>"/Users/bmpersc/bin/gcc-4.3.3/bin/g++" "-mmacosx-version-min=10.5" "-ansi" "-pedantic" "-Wall" "-Wno-long-long" "-Wwrite-strings" "-g" "-O0" "-D_GLIBCXX_DEBUG" "-I/Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/BUILD/packages/kokkos/src" "-I/Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src" "-I/Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/test/BaseSparseSolve/./BaseSparseMultiply" "-o" "CMakeFiles/Kokkos_BaseSparseSolve.dir/cxx_main.cpp.o" "-c" "/Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/test/BaseSparseSolve/cxx_main.cpp"</pre>
Directory	/Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/BUILD/packages/kokkos/test/BaseSparseSolve
Exit Condition	0
Standard Output	
Standard Error	<pre>/Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src/Kokkos_BaseSparseSolve.hpp: In member functio /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/test/BaseSparseSolve/cxx_main.cpp:262: instanti /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src/Kokkos_BaseSparseSolve.hpp:646: warning: sugg /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src/Kokkos_BaseSparseSolve.hpp:693: warning: sugg /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src/Kokkos_BaseSparseSolve.hpp: In member functio /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/test/BaseSparseSolve/cxx_main.cpp:287: instanti /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src/Kokkos_BaseSparseSolve.hpp:541: warning: sugg /Users/bmpersc/nightly/Trilinos.base/SERIAL_DEBUG/Trilinos/packages/kokkos/src/Kokkos_BaseSparseSolve.hpp:583: warning: sugg</pre>



Coverage Display GCov/Bullseye

./Source/Ctest/cmCTestUpdateHandler.cxx	68.21%	45	1
./Source/cmMakefileLibraryTargetGenerator.cxx	68.48%	60	2
./Source/cmTargetLinkLibrariesCommand.cxx	69.17%	17	1
./Source/cmGetPropertyCommand.cxx	69.31%	36	2
./Source/cmExportInstallFileGenerator.cxx	69.32%	16	2
./Source/kwsys/ProcessUNIX.c	69.33%	371	11
./Source/cmVariableWatch.cxx	69.44%	8	1
./Source/cmSystemTools.h	69.64%	1	5
./Source/cmComputeLinkDepends.cxx	69.89%	78	5
./Source/Ctest/cmCTestStartCommand.cxx	70.00%	12	0
./Source/cmMakefileExecutableTargetGenerator.cxx	70.83%	16	1
./Source/cmLinkLibrariesCommand.cxx	70.83%	7	0
./Source/cmMakeDepend.cxx	71.01%	44	1
./Source/Ctest/cmCTestBuildCommand.cxx	71.74%	26	0
./Source/cmsys/auto_ptr.hxx	71.88%	1	1
./Source/kwsys/testCommandLineArguments.cxx	71.88%	7	1
./Source/Ctest/cmCTestSVN.cxx	72.07%	57	2
./Source/cmScriptGenerator.cxx	72.34%	20	1

```

-----
Version: $Revision: 1.4 $
Copyright (c) 2002 Kitware, Inc., Insight Consortium. All rights reserved.
See Copyright.txt or http://www.cmake.org/HTML/Copyright.html for details.

This software is distributed WITHOUT ANY WARRANTY; without even
the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR
PURPOSE. See the above copyright notices for more information.

-----/
#include "cmDefinePropertyCommand.h"
#include "cmake.h"

// cmDefinePropertiesCommand
bool cmDefinePropertyCommand
::InitialPass(std::vector<std::string> const& args, cmExecutionStatus &)
{
  00000013 {
  00000013   if (args.size() < 1)
  00000000   {
  00000000     this->SetError("called with incorrect number of arguments");
  00000000     return false;
  00000013   }

  // Get the scope in which to define the property.
  00000013 cmProperty::ScopeType scope;
  00000013 if (args[0] == "GLOBAL")
  00000010   {
  00000010     scope = cmProperty::GLOBAL;
  00000003   }
  00000003 else if (args[0] == "DIRECTORY")
  00000000   {
  00000000     scope = cmProperty::DIRECTORY;
  00000003   }
  00000003 else if (args[0] == "TARGET")
  00000003   {
  00000003     scope = cmProperty::TARGET;
  00000000   }
  00000000 else if (args[0] == "SUBSYSTEM")

```

```

Coverage produced by bullseye covbr tool:
www.bullseye.com/help/ref_covbr.html
* An arrow --> indicates incomplete coverage.
* An X indicates a function that was invoked, a switch label that
  was exercised, a try-block that finished, or an exception handler
  that was invoked.
* A T or F indicates a boolean decision that evaluated true or false,
  respectively.
* A t or f indicates a boolean condition within a decision if the
  condition evaluated true or false, respectively.
* A k indicates a constant decision or condition.
* The slash / means this probe is excluded from summary results.
...
20 #include "cmLocalGenerator.h"
21 #include "cmGlobalGenerator.h"
22
X 23 bool cmCTestStartCommand
24 ::InitialPass(std::vector<std::string> const& args, cmExecutionSta
25 {
-->F 26   if (args.size() < 1)
27   {
28     this->SetError("called with incorrect number of arguments");
29     return false;
...
37 cnt++;
38
39 this->CTest->SetSpecificTrack(0);
-->F 40 if ( cnt < args.size() -1 )
41 {
--> 42   if ( args[cnt] == "TRACK" )
43   {
44     cnt ++;
45     this->CTest->SetSpecificTrack(args[cnt].c_str());
...
47   }

```



Valgrind / Purify

Dynamic analysis started on 2009-05-03 03:36:06

Site Name: dash17.kitware
Build Name: Linux-g++4.0

Name	Status	Memory Leak	Uninitialized Memory Read	Potential Memory Leak	Uninitialized Memory Conditional	Mismatched Deallocate	Freeing Invalid Memory	Invalid Pointer Read	Invalid Pointer Write	Labels
QtChart-TestBarSeriesColors	Passed		1	25						
QtChart-TestChartWidget	Passed		1	26						
Mace	Passed			2						
TestHyperOctreeContourFilter	Passed			2	1					
TestUncertaintyTubeFilter	Passed			2						
TestMultiBlock	Passed			2						
TemporalStatistics	Passed			3						
TestGenericCutter	Passed			2						
TestActorLightingFlag	Passed			2						
TestLabelPlacer	Passed			2						
TestOpacity	Passed			2						
TestTextActor3DAlphaBlending	Passed			2						
TestAreaSelections	Passed			2						
TestTranslucentImageActorDepthPeeling	Passed		2	2						
TestGenericVertexAttributesGLSLDepthPeelingPass	Passed			2						
TestFixedColorMap	Passed			2						

Find: asio Next Previous Highlight all Match case

Dynamic analysis started on 2009-05-04 03:37:17

Site Name: dash17.kitware
Build Name: Linux-g++4.0
[TestMultiBlock](#) Passed

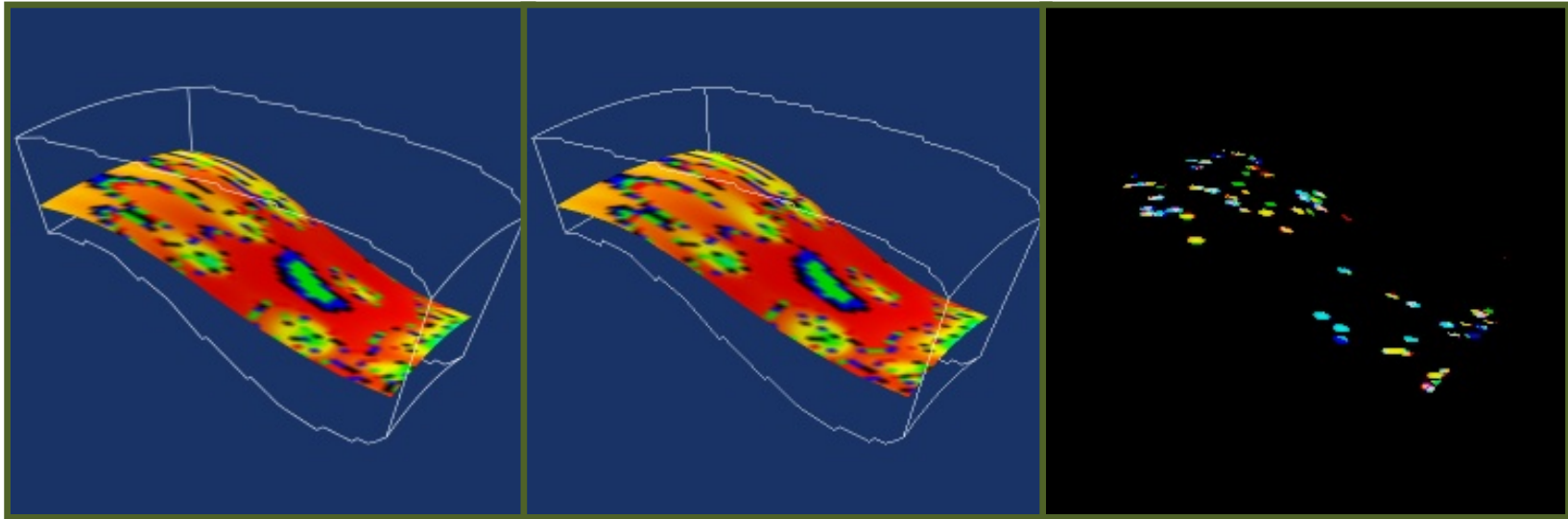
```

==3002== Memcheck, a memory error detector.
==3002== Copyright (C) 2002-2007, and GNU GPL'd, by Julian Seward et al.
==3002== Using LibVEX rev 1732, a library for dynamic binary translation.
==3002== Copyright (C) 2004-2007, and GNU GPL'd, by OpenWorks LLP.
==3002== Using valgrind-3.2.3, a dynamic binary instrumentation framework.
==3002== Copyright (C) 2000-2007, and GNU GPL'd, by Julian Seward et al.
==3002== For more details, rerun with: -v
==3002==
==3002==
==3002== ERROR SUMMARY: 0 errors from 0 contexts (suppressed: 119 from 2)
==3002== malloc/free: in use at exit: 30,294 bytes in 327 blocks.
==3002== malloc/free: 37,724 allocs, 37,397 frees, 5,207,986 bytes allocated.
==3002== For counts of detected errors, rerun with: -v
==3002== searching for pointers to 327 not-freed blocks.
==3002== checked 2,298,764 bytes.
==3002==
==3002== 64 bytes in 1 blocks are still reachable in loss record 15 of 34
==3002== at 0x401DC87: realloc (vg_replace_malloc.c:306)
==3002== by 0x62F83E5: (within /usr/lib/libX11.so.6.2.0)
==3002== by 0x62F908E: (within /usr/lib/libX11.so.6.2.0)
==3002== by 0x62F95F0: XrmGetStringDatabase (in /usr/lib/libX11.so.6.2.0)
==3002== by 0x659FB22: (within /usr/lib/libXt.so.6.0.0)
==3002== by 0x65A0ED4: _XtDisplayInitialize (in /usr/lib/libXt.so.6.0.0)
==3002== by 0x6596DC7: XtOpenDisplay (in /usr/lib/libXt.so.6.0.0)
==3002== by 0x437DD13: vtkXRenderWindowInteractor::Initialize() (vtkXRenderWindowInteractor.cxx:317)
==3002== by 0x42EFD0D: vtkRenderWindow::Render() (vtkRenderWindow.cxx:265)
==3002== by 0x441E401: vtkOpenGLRenderWindow::Render() (vtkOpenGLRenderWindow.cxx:1846)
==3002== by 0x8081AB6: TestMultiBlock(int, char**) (TestMultiBlock.cxx:142)
==3002== by 0x805B2E8: main (GraphicsCxxTests.cxx:306)

```



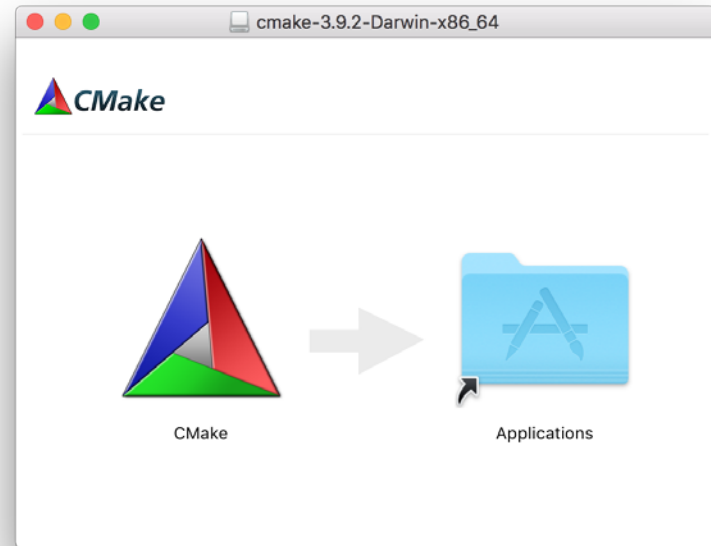
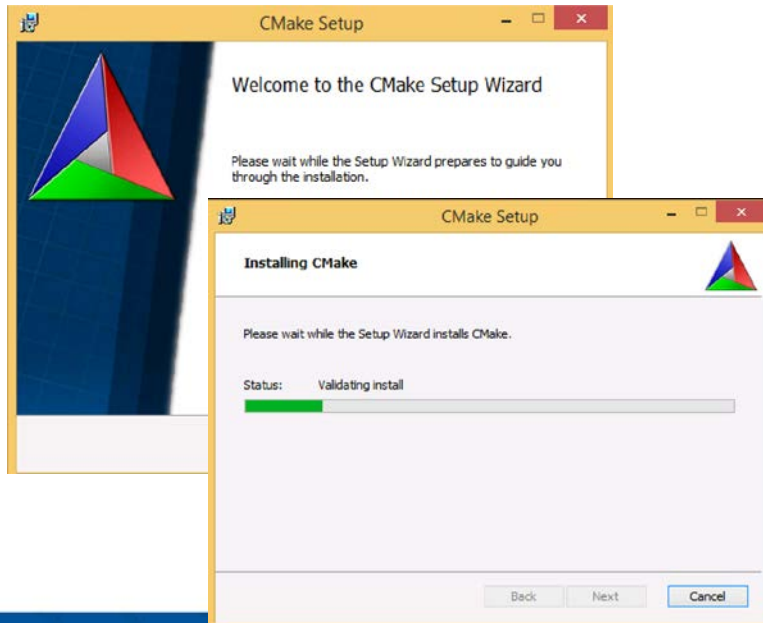
CDash Image Difference



CPack

What is CPack

- CPack is bundled with CMake
- Creates professional platform specific installers



CPack Features

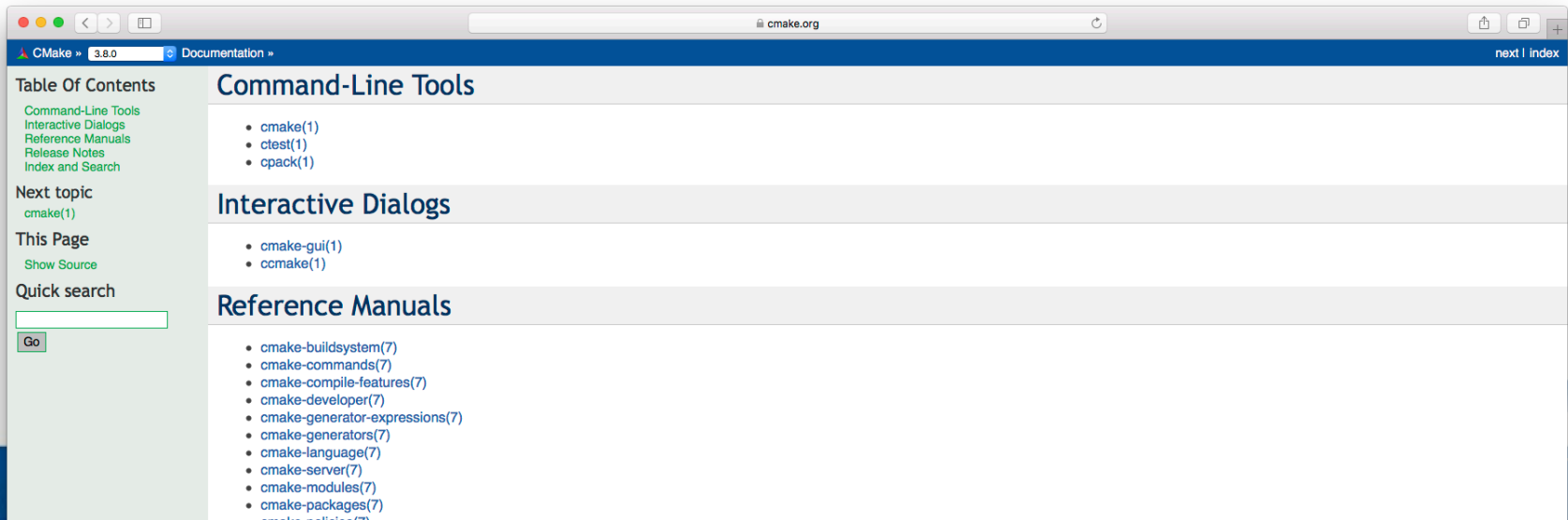
- Supports CMake-based and non-CMake-based projects
- Unix
 - TGZ and self-extracting TGZ (STGZ)
- Windows
 - WiX – MSI installers
 - NullSoft Scriptable Install System (NSIS / NSIS64)
- Mac OSX
 - DragNDrop
 - PackageMaker
- Deb
 - Debian packages
- RPM
 - RPM package manager

Using CPack

- On Windows install command line ZIP program, NSIS and WiX
- Setup your project to work with cpack
 - Get make install to work
 - install(...)
 - make sure your executables work with relative paths and can work from any directory
 - Set cpack option variables if needed
 - include(CPack)

Now that you are inspired

- Read “how to write a CMake buildsystem”
 - <https://cmake.org/cmake/help/v3.8/manual/cmake-buildsystem.7.html> Explore the CMake documentation
- Explore the CMake documentation
 - <https://www.cmake.org/cmake/help/v3.8/>



The screenshot shows a web browser window displaying the CMake documentation website. The browser's address bar shows "cmake.org". The page title is "CMake » 3.8.0 Documentation". The main content area is divided into several sections:

- Table Of Contents**: A list of links including "Command-Line Tools", "Interactive Dialogs", "Reference Manuals", "Release Notes", and "Index and Search".
- Next topic**: A link to "cmake(1)".
- This Page**: A link to "Show Source".
- Quick search**: A search input field with a "Go" button.
- Command-Line Tools**: A list of links including "cmake(1)", "ctest(1)", and "cpack(1)".
- Interactive Dialogs**: A list of links including "cmake-gui(1)" and "cmake(1)".
- Reference Manuals**: A list of links including "cmake-buildsystem(7)", "cmake-commands(7)", "cmake-compile-features(7)", "cmake-developer(7)", "cmake-generator-expressions(7)", "cmake-generators(7)", "cmake-language(7)", "cmake-server(7)", "cmake-modules(7)", and "cmake-packages(7)".

In the bottom right corner, there is a partial logo for "ware" and the number "2".

Thanks

